



Joram Wolters

Game Designer, Art Generalist

Amsterdam, North Holland, Netherlands

Summary

Passionate Game Designer and art generalist who is broadly oriented in both conceptual and technical skill. Loves working on stylized games with clear emotional experiences as goal.

Experience

Grafisch Lyceum Utrecht

Teacher LC

August 2013 - Present (9 years 1 month)

Utrecht

Game Design and art teacher.

Yellowcake Games

Co-Founder

Aug 2017 - Apr 2022 · (4 yrs 9 months)

Utrecht

Game Design, 2D Art & Texturing, Shaders, VFX, UI
Released two games on Nintendo Switch

Joramwolters.com

Freelance photography, graphic design

February 2013 - August 2017 (4 years 7 months)

Amsterdam

Various photography including nightlife, wedding, portraits.

Various graphic design, mainly logo's, websites.

Monkeybizniz

Game Design Intern

February 2011 - July 2011 (6 months)

Utrecht

Broadly oriented game design internship, focused on applied games.

Education

Hogeschool voor de Kunsten Utrecht

Master's Degree, Creative Design for Digital Cultures · (2012 - 2012)

HKU (Hogeschool voor de Kunsten Utrecht)

Bachelor's degree, Game Design · (2008 - 2012)

Amsterdam University of Applied Sciences

Pedagogisch Didactisch Getuigschrift, Education · (2015 - 2015)

Zernike College

High School HAVO · (1999 - 2006)

Contact

Schweigmannstraat 11
1063AR Amsterdam
(+31) 612928425
joram@joramwolters.com
www.joramwolters.com

Skills

Game Design & Level Design
2D Art
Interface Design

Top Software Skills

Photoshop
Illustrator
Audition
Premiere
Unity3D
Unreal Engine
Maya 3D

Languages

Dutch
English
German
French

Soft Skills

Communication
Public Speaking
Technical writing
Documentation

Hobbies & Interests

Drawing & art
Dungeons and Dragons
Reading
Video games
Longboarding

Other certificates

Dutch Driver's license
Sailing Certificate I
PADI Open Water Diver
PADI Advanced OW